Assistive Technology Language Assessment Primary

Created By
Mark Ammons
&
Darren Avey

Created for use with various Assistive Hardware and Software Devices.
(Intellikeys, Speaking Dynamically)

Client Name: _____ **Date:** _____

Clinician: _____ **DOB/Age:** _____

Informants: _____
Name

Relationship: _____

_____ 　_____

CURRENT METHODS OF COMMUNICATION:

Modality Checklist	Description	Lexicon Size	Intelligibility
Speech	_____	_____	_____
Vocalizations	_____	_____	_____
Sign language	_____	_____	_____
Gestures/Points	_____	_____	_____
Head Nods	_____	_____	_____
Eye Gaze	_____	_____	_____
Facial Expressions	_____	_____	_____
AAC Device	_____	_____	_____
Other	_____	_____	_____

Functional Access Checklist: What extremities are functional for AAC access?

	Description	Access Limitation
Left Arm/Hand	_____	_____
Right Arm/Hand	_____	_____
Head	_____	_____
Left Leg/Foot	_____	_____
Right Leg/Foot	_____	_____
Eye Gaze	_____	_____
Other	_____	_____

OTHER TECHNOLOGIES: What other technologies will need to integrate with an AAC system?

Technology Checklist	Description	Environment Used
Environmental Control	_____	_____
Switch Toys	_____	_____
Other_____	_____	_____

.**Section 1: Categories** boards 1 & 2- Understands categories:

Materials: *Speaking Dynamically -* Computer with visual stimuli
Intellikeys - Intellikeys Overlays (category1, category 2) Category flashcards for visual stimuli.

Cognitive level: At 3- 4years a child can arrange objects into categories

Procedure: *Speaking Dynamically -* Click on Categories. Go to Category 1 and click on the first icon. Student will be asked to find the object on the page associated with the spoken category.
Intellikeys - Display food flashcard. Examiner will say, "Can you find me a food on this page?" (Display category 1 page)

Score + for correct. Score - for incorrect. Circle incorrect response.

Food: (hamburger)	_____	video game	pants	milk	pool	fire
Drink: (milk)	_____	video game	pants	hamburger	pool	fire
Hot: (fire)	_____	video game	pants	hamburger	pool	milk
Clothes: (pants)	_____	video game	fire	hamburger	pool	milk
Wet: (pool)	_____	video game	pants	fire	milk	hamburger
Game: (Video game)	_____	pants	fire	hamburger	pool	milk
Sweet: (candy)	_____	flower	apple	scissors	carrot	square
Fruit: (apple)	_____	flower	candy	carrot	square	scissors
Vegetable: (carrot)	_____	flower	candy	apple	square	scissors
Smell: (flower)	_____	apple	candy	carrot	square	scissors
Cut: (scissors)	_____	flower	candy	carrot	square	apple
Shapes: (square)	_____	flower	candy	carrot	scissors	apple

Total + ____   Total - ____

Expressing a Category: Student will give the name of four items related to a specific category.

Materials: *Speaking Dynamically -* Computer with visual stimuli
Intellikeys - Intellikeys Overlays (Categories toys, Categories furniture, Categories fly, Categories pets, Categories weather, Categories muscial instrument.) Category flashcards (toys, furniture, pets, weather, flying objects, musical instruments) for visual stimuli.

Cognitive level: At 3- 4 years a child can arrange objects into categories

Procedure: *Speaking Dynamically -* Click on the button at the bottom left of the board to go to Expressive pages. Click on the first category. Student will be asked to name items found in the category. (Example: "Look on the next page and find everything that is a toy." Furniture - table, chair, etc.) Explain to the student that not all items on the page are correct.
Intellikeys - Display the flashcard for the first category. Examiner will ask the student to find all the items on the overlay that are associated with the displayed category.

Score + for correct , - for incorrect. Circle all responses made by the student that are correct. Place an X over those responses that are incorrect. In order to receive full credit for the category the student must identify all the correct items in the category
tested.

Look on the next page and find everything that.....

is a toy _____	toy soldiers	apron	teddy bear	hot dog	bicycle	broom
is furniture _____	chair	sink	beach	elevator	curtains	couch
flies _____	airplane	cow	butterfly	bee	fish	helicopter
is a pet _____	kitten	snake	dog	parrot	rabbit	skunk
deals with weather _____	snow	night	rainbow	cloudy	rain	spaceship
is an instrument _____	horn	light	guitar	bells	piano	wagon

Total + ____ Total - ____

<u>**Section 2:**</u> <u>**Complete the sentence**</u> **-** Understands making a choice: Word Association:

<u>**Materials:**</u> *Speaking Dynamically -* Computer with visual stimuli
Intellikeys - Intellikeys Overlays (complete the sentence)

<u>**Cognitive Level:**</u> 2- 3 years

<u>**Procedure:**</u> *Speaking Dynamically - Examiner says,* "Look at these six pictures. Finish my sentence; (Example: You throw a _____.)" Repeat for all pictures.
Intellikeys - Examiner: same as above and displays Complete the Sentence Overlay for choices.

Score + for correct , - for incorrect. Circle incorrect response made

1. You throw a _____   cake cup car   book shirt   Score: ___
(ball)

2. You wear a _____   cake cup car   ball book   Score: ___
(shirt)

3. You drink from a _____ cake shirt shirt ball book   Score: ___
(cup)

4. You read a _____   cake cup   car   ball   shirt   Score: ___
(book)

5. You eat the _____   cup   car   ball   book shirt   Score: ___
(cake)

6. You ride in a_____   cake   cup shirt ball   book   Score: ___
(car)

Total + ___ Total - ___

If student fails to complete the sentences. Repeat testing procedures with a visual cue.

Speaking Dynamically - At bottom of Complete the Sentence 1, click on the Pics button. Student will be presented with visual stimuli and auditory question.
Intellikeys - Present student with flashcard and repeat sentences to be completed.

1. You throw a _____   cake   cup car   book   shirt   Score: ___
(ball)

2. You wear a _____   cake   cup car   ball   book   Score: ___
(shirt)

3. You drink from a _____ cake   shirt shirt ball   book   Score: ___
(cup)

4. You read a _____   cake cup   car   ball   shirt   Score: ___
(book)

5. You eat the _____   cup   car   ball   book shirt   Score: ___
(cake)

6. You ride in a_____   cake   cup shirt ball   book   Score: ___